

Klyde Breiton

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PROFESSIONAL EXPERIENCE

Honeywell

Software Engineer

Fort Washington, PA

June 2016 – Present

- Contributed networking and API features, including using IPC and multithreading, in C/C++ to the core platform of an embedded Linux safety controller
- Refactored and developed the infrastructure for a software implementation of FPGA-based controller memory tracking
- Debugged, profiled, and optimized C++ (MFC) software, improving chart loading by up to 20% and file checkouts by 6x
- Developed UI features in C# for a WPF Windows application
- Apply modern software engineering practices in a scrum team, using design patterns, unit and integration testing, and version control

Transriptic

Member of Technical Staff Intern

Menlo Park, CA

July 2015 – August 2015

- Wrote a Python script controlling a Linux-based robotic arm to streamline manual waypoint training
- Identified key mechanical concerns in robotic arm waypoint training unreliability and designed 3D-printed and machined parts in SolidWorks to reduce errors to within 0.2mm accuracy
- Maintained version control with software using Git and with mechanical designs using TortoiseSVN

Translational Neural Engineering Laboratory

Research Assistant

Lausanne, Switzerland

June 2014 – August 2014

- Analyzed EMG and motion capture data in MATLAB for robotic rehabilitation research, including applying non-negative matrix factorization on datasets and implementing a joint center linear-algebra-based estimation algorithm

SELECTED PROJECTS

GIF Animation-based Wall Lighting

Fall 2015

- Wrote a C++ library to display and transform (based on a gesture sensor) GIFs on a wall of LED panels driven by a Raspberry Pi B+ and OpenCV
- Created a basic webapp using Meteor.JS to remotely control LED panels
- Created a pixel manipulation algorithm to allow reconfigurability of panels in any rectangular pattern

Face Detection and Replacement

Fall 2014

- Programmed a face detector in MATLAB using a self-written Histogram of Gradients (HOG) method to generate features used in an SVM classifier trained on 6000+ images of faces and 170,000+ not-faces
- Used a self-written Thin Plate Spline transformation method to morph replaced faces for seamless blending

EDUCATION

University of Pennsylvania

Master of Science in Engineering in Robotics, Summa Cum Laude

Bachelor of Science in Engineering in Bioengineering, Magna Cum Laude

Philadelphia, PA

September 2013 – May 2016

September 2011 – May 2016

- Minors: Mechanical Engineering and Applied Mechanics, Comparative Literature and Literary Theory
- Honors: Tau Beta Pi Engineering Honor Society; Dean's List 2012-2013, 2014-2015, and 2015-2016